Help for the Address Manager

Thank you for <u>registering Address Manager</u>. I have worked for almost a year (evenings and weekends) to create this application.

Please read thru the help text. It will give you helpful information and tips on using Address Manager.

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Association of Shareware Professionals (ASP) Ombudsman

Please distribute this program to your friends. You need to give them the following files:

- Address.exe
- Address.hlp
- Vbrun100.dll from your Windows directory
- Vbcomm.vbx from your Windows directory

Please do not distribute any other files. The control file and the address database will be created automatically.

General description

With this **Address Manager** you can maintain your address book, **print** a single address, a list of all or selected addresses, **print envelopes** and **dial a phone** number, provided you are the owner of a Hayes compatible modem.

The addresses are presented as a **stack of cards** which is always **sorted by the header** (top line) of the cards. The headers are always capitalized, as small letters would sort behind capital letters and thus would make locating an address more difficult. In the header you enter the last name first, then the first name. The length is limited to 30 characters.

The **address field** contains the name and address in the way you would like to have it printed on an envelope. You can turn bold printing on with a dollar sign (\$) and off with a pound sign (\$). This feature is only active for envelope printing. The maximum size for this field is 5,000 characters. No scrolling is provided, you have to scroll with the arrow keys.

The **type field** above the address identifies the type of the address. With this drop down box you can categorize your addresses. In the defaults window you define which address types you would like to include on the display and the printout. The address types which you do not select will be hidden.

Then you have two **phone number fields**. You may also enter a descriptive text. When you want to dial a number, only the digits will be extracted and sent to the modem for dialing. The maximum length for these fields is 40 characters.

The **loaded field** will be filled automatically when you add a card.

In the **remarks field** you can enter any text you would like to have stored with that address, like meetings etc. As this field might get rather large (**up to 15,000 characters**) you are provided with an **expand button** which will open a scrollable edit window. Resize the window to your preference, the last size, except minimized, will be remembered. The same applies to the main window.

To **browse thru the cards** you use the prev. and next buttons. You can also click on one of the headers to bring that card to the front. If you **double click** on the **header at front** it will be able to edit the header text.

The **buttons on the right** (not available on EGA screens):

Go to header: Searches thru the index file to locate a header. If the header is not found, the next higher will be displayed. To return to the beginning of the file leave the entry empty. This search is fast, as only a view index records have to be read.

Copy address: This copies the address to the clipboard. \$ and £ will be eliminated. From the clipboard you can paste the address into your text editor.

Find text: This searches for a given string in all fields, starting with the first address. As each address has to be read and searched, this operation may take a moment. During the search, time is given to Windows, so that you can do something else. You can use this feature to locate especially marked addresses. If you mark all your friends to whom you would like to send a Christmas card with "YY", you can search for "YY", press the print envelope button, find the next marked address, etc.

Find next: This continues the search for the previously given text string.

Print envelope: This prints the address field onto an envelope. You can predefine three sizes of envelopes in the defaults frame. The envelope will be printed with the selected size.

Dial left or right: Dials the appropriate phone number. Only digits will be extracted. Before using this feature for the first time, please adjust the parameters in the default form. You may also mark any number in any field and select dial marked from the menu. Please see also <u>Setting your defaults</u>

If you presently have stored your addresses in a Windows card file you can import them into the Address Manager.

Setting your defaults

With this form you define **your preferences**. The first box defines the **address types** you would like to display on the screen and include in the list. You have a number of types which you can assign to your addresses. When somebody changes his address, you will probably copy the old one, make the necessary changes, then go back to the old one and mark it as old. If you do not include the old addresses, the old one will not show up anymore, but if you have to know where this person lived before, just change your defaults form and you will get the desired information. On the top right of the main form you see, beside to total number of stored addresses, which address types are included in the display.

With the next box you define the location where the address has to print on the three different kinds of **envelopes**. You can also enter a short description to identify the envelope size.

Next you can define the **font and font size** for the **screen**, **listing and envelopes**. If you activate the dropdown box, it will be filled with the fonts that are available on your system for the selected device. The screen font only applies to the text fields, the titles will not be changed.

Finally you define the characteristics of your **com port** and modem which will be needed for dialing. For a description of batch mode, prefix and seconds delay see under **Dialing a number.**

Printing envelopes

This is an easy task. Just locate your address and **press the print envelope button**. You can select from three different envelope sizes which you have to predefine on the defaults form. Before pressing the print envelope button, check in the defaults menu that you have selected the proper envelope size.

The contents of your address field will be printed at the predefined location on the envelope. No test is made that the coordinates are correct. If your address does not fit onto the paper or the default printer size, the address might be cut or you might even get an error message.

Strings enclosed in \$ and £ (start position \$, end £) will be printed bold.

If you wish to print an address on a large envelope, you can set your printer to landscape thru the control panel (can be called up from the files menu), in which case the address will be printed sideways.

Printing your addresses

You can print a **single address** by selecting **print card at front** from the menu. The contents of all fields will be printed.

Under Files - Page setup you can define your **margins**. If the bottom margin is too small, there will be an overflow to the next page which will contain only a view lines. If this happens increase the bottom margin.

You can print a list of **all addresses** by selecting print all from the files menu. The hidden addresses will not be printed, just the ones you have selected to display.

There are some more options to restrict printing:

First and last header: Only the cards within that range will be printed.

Addresses containing a certain string: If that string is not found in any field (including remarks) of the address, it will not be printed.

Max pages: The printout will be terminated after the number of pages is reached.

Normal or condensed listing: Normal listing gives a nice display but gives a rather large output. In condensed mode as much information as possible will be printed on every line to reduce the amount of output. Try it out, setting max pages to 1.

Include / exclude remarks defines if the remarks field is printed or not.

While printing, control is given to Windows so that you can do something else in the meantime. A page is first created within the application and then sent to the printer. At this time the Windows printer driver has the control over the system. If you find that you can not make any entries during this time it is the system driver that prevents this, not my program.

While printing, you can **interrupt the process** at any time. Once interrupted, you have the choice to cancel further printing or to continue printing whenever you like.

The top part of the form is for your information. It displays the progress of the printout.

Dialing a number

You can dial the **left** or the **right** telephone number, or you can **mark** a number in any field and select dial marked from the menu. In any case it does not matter if there are letters included, as **only the digits will be extracted** and sent to the modem for dialing.

The modem must be a Hayes® compatible modem.

For dialing a number you have to follow these steps:

- 1. Click on dial left, right or marked.
- 2. When the modem is dialing the number, **pick up the phone**.
- 3. When the phone is ringing **press the OK button** or wait for the remaining number of seconds after which time the OK button will be pressed for you. This instructs the modem to "hang up" which means giving the phone over to you.

The **countdown** of the seconds is calculated by the program. It takes the number of seconds which you have entered in the default form, plus 1/2 second for each digit, plus a certain amount of time for each digit when dialing with pulse. You have to try out the optimum number of seconds for the delay in the defaults window (5 seconds is a good start).

With the **prefix** you can tell your modem to wait for a **second dial tone** (your modem must support the command "W"). If you have the prefix defined and wish to suppress it on a single number put [-] in front of the number. These three characters tell the program not to activate the wait for the second dial tone.

There are modems or com ports (especially 3 and 4) which are not supported by Windows or with which you might have troubles under Windows. For these instances there is the **batch mode**. If you activate batch mode, the program will create several DOS batch jobs and activate these batch jobs to send the necessary instructions to the modem. Therefore the modem is not accessed thru Windows, but thru DOS. I found, that batch mode does not run when the modem is known to Windows, therefore always try first with the batch mode turned off.

Networks

The program is **not made for network** processing. It does try to lock the databases while updating it, but I had no opportunity to test this process. If you organize that the updating is only made on one station and use the other stations only for information, printing and dialing, there should be no problem.

If you update the same address database from more than one station simultaneously you might overwrite active addresses, corrupt the index or even destroy the database.

Technical information

This program is written in Visual Basic.

The **database** consists of variable length records with variable length fields, that means, that each field only occupies the amount of space it actually needs. This **saves disk space**. When you add an address, there is a 30 character reserve added. If you change the address afterwards and the sum of the length of the fields does not exceed the previous sum plus these 30 characters, the address will be rewritten to the same location and the reserve length will be adjusted accordingly.

If the address does not fit in the old location anymore, a previously freed up space is searched for, which will be large enough to hold the data. Only if no such place is found, the address will be appended to the end of the file. With this method the **freed up space** in the database will automatically be **reused**. After a while your database will grow only slowly.

The **index file** consists of records which can hold up to ten individual index entries. There is a maximum of eight levels. If I have to insert an index and all 10 entries are already filled, the index record is split into records with 5 and 6 entries. With this you can calculate the minimum number of addresses you can store as 5 to the power of 8 (390,625) and the maximum as 10 ** 8. Each index record has a pointer to the previous and to the next index record which makes sequential access faster as there is no need to reposition the higher index levels.

The entries in the bottom level contain the address header, the address type, which is needed to skip the hidden address records, the displacement of the address in the database and the length of the address, which is used to locate an empty space in the database to store a new or changed address.

When displaying an address and the next seven headers on the screen, only the displayed address has to be read from the database, the **headers are extracted from the index**. This also will improve the speed.

If you think that your index file is corrupted, you can simply delete the file with the extension ".cdi". If the index file is not present, it will be created when the program starts up. Do not delete the index while the Address Manager is running.

There is a **control file** where all the information from the **default form** is stored. I also store the size and location of some forms in this file. When the program starts, it expects this control file to be in the default directory, that is in the directory you start your Address Manager from. If this file is not found, a new one will be created. To ensure that you always start Address Manager from the same directory you should **not include the directory in your path statement**. Once the Address Manager is running, you may create your address files in any directory you like. The **program remembers the location** of the last used address file and reopens it upon startup. If it is not there any more, a new one will be created at the same location. If that is not possible, you might have some problems. In the worst case you can delete the control file with the name hcadress.ctl, but then you have to reenter your registration.

Shareware Notes

DEFINITION OF SHAREWARE

Shareware distribution gives users a chance to **try software before buying** it. If you try a Shareware program and continue using it, you are expected to register.

Copyright laws apply to both Shareware and commercial software, and the copyright holder retains all rights, with a few specific exceptions as stated below. Shareware authors are accomplished programmers, just like commercial authors, and the programs are of comparable quality. (In both cases, there are good programs and bad ones!) The main difference is in the method of distribution. The author specifically grants the right to copy and distribute the software.

Shareware is a distribution method, not a type of software. You should find software that suits your needs and pocketbook, whether it's commercial or Shareware. The Shareware system makes fitting your needs easier, because you can **try before you buy**. And because the overhead is low, **prices are low** also. Shareware has the ultimate money-back guarantee -- if you don't use the product, you don't register it and thus don't pay for it.

DISCLAIMER - AGREEMENT

Users of Address Manager must accept this disclaimer of warranty: **Address Manager is supplied as is.** The author disclaims all warranties, expressed or implied, including, without limitation, the warranties of merchantability and of fitness for any purpose. The author assumes no liability for damages, direct or consequential, which may result from the use of Address Manager.

Address Manager is a "shareware program" and is provided at **no charge** to the user **for evaluation**. Feel free to share it with your friends, but please do not give it away altered or as part of another system. The essence of "user-supported" software is to provide personal computer users with **quality software** without high prices, and yet to provide incentive for programmers to continue to develop new products. If you find this program useful and find that you are using Address Manager and continue to use Address Manager after a **30 day trial period**, you must make a registration payment of \$48 to Hans Conzett. The **\$48 registration** fee will license one copy for use on any one computer at any one time. You must treat this software just like a book. An example is that this software may be used by any number of people and may be freely moved from one computer location to another, so long as there is no possibility of it being used at one location while it's being used at another. Just as a book cannot be read by two different persons at the same time.

Commercial users of Address Manager must register and pay for their copies of Address Manager within 30 days of first use or their license is withdrawn. Site-License arrangements may be made by contacting Hans Conzett.

You are encouraged to pass a copy of Address Manager along to your friends for evaluation. Please encourage them to register their copy if they find that they can use it.

Association of Shareware Professionals (ASP) Ombudsman

This program is produced by an ongoing member of the Association of Shareware Professionals (ASP). ASP wants to make sure that the shareware principle works for you. If you are unable to resolve a shareware-related problem with an ASP member by contacting the member directly, ASP may be able to help. The ASP Ombudsman can help you resolve a dispute or problem with an ASP member, but does not provide technical support for members' products. Please write to the

ASP Ombudsman

545 Grover Road Muskegon, MI 49442 USA

or send a CompuServe message via CompuServe Mail to ASP Ombudsman 70007,3536.

Registering Address Manager

If you have not jet registered **Address Manager** you can register it by filling in the **application form**, printing it out and sending it to:

Hans Conzett Birraecherstrasse 34 8966 Oberwil-Lieli Switzerland

Credit cards VISA and American Express are accepted.

When registering you will receive a personal identification which will suppress the registration reminder and gives you the right to continue using the program.